

# R`Lyeh – City of Cthulu

Roll 1D6 +3 Card

- 1.) Graveyard 2-5 Glacier Path on the “The Ice World of Madness Board”  
6.) You lose 2 lives and 1 Follower. Go to Landfall Island Space or to your start Space



## Soul Bridge

Roll 1D6 + 1 Cards

- 1.) Vast Eternity 2-5 Portal of Cthulu  
6.) Temple or to your start Space



## Portal of Cthulu

Roll 1D6 + 1 Card

- 1.) Soul Bridge 2-5 Vortex  
6.) Black Tower or to your start Space



## Vortex

Roll 1D6

- 1.) Portal of Cthulu 2-5 Cursed Tombs  
6.) Place of your choice  
(inner & outer Region)



## The cursed Tombs

Roll 1D6 + 1 card (Spirits +4)

- 1.) Vortex 2-5 R`Lyeh  
6.) Underworld or your start Space



## Vast Eternity

Roll 1D6 + 3 Cards

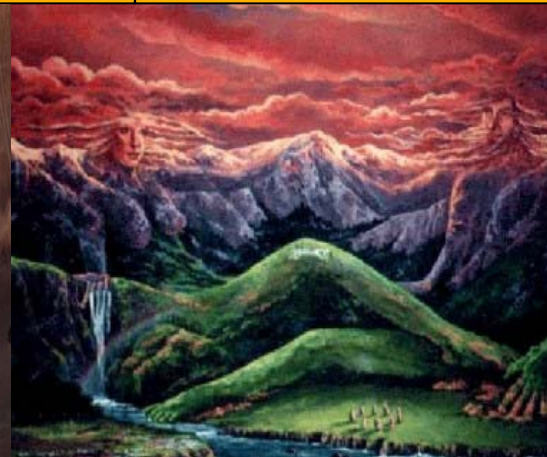
- 1.) Centre of Reality 2-5 Soul Bridge  
6.) Sea World or to your start Space



## Centre of Reality

Roll 1D6 + 3 Cards of every stock of your choice

- 1.) Dream Lands 2-5 Vast Eternity  
6.) Warp Gate Space or to your start Space



## Dream Lands

Roll 1D6 + 1Card +1 Adventure Card + 1 Cursed Swamp Card + 1 Troll Mountain Card + 1 Island Card

- 1.) Arkham City 2-5 Centre of Reality  
6.) To the Faerieland or to your start Space



## Miskatonic University

Roll 1D20 + 1 Card

- 1-15.) Goatwood  
16-17.) Cursed Glade 18) Graveyard  
19-20.) Glacier Path (Ice World Board)



## Druid Circle

Roll 1D6 + 1Card

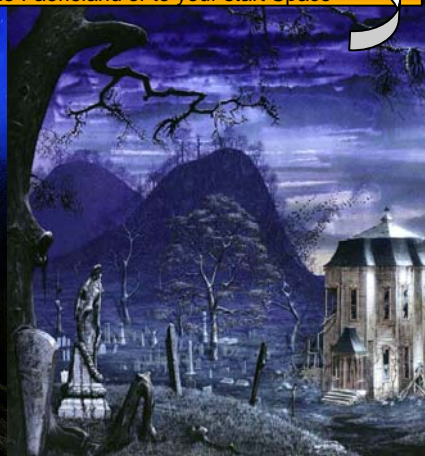
- 1.) Miskatonic University  
2-5 Hounded House 6.) To Hell



## Hounded House

Roll 1D6 + 1Card

- 1.) Druid Circle 2-5 Arkam City  
6.) Wharf Space in the Tavern  
All Spirits +4 Points



## Arham City

Roll 1D6 + 1Card

- 1.) Hounded House 2-5 Dreamland  
6.) Graveyard  
All Monsters double Strenght + Craft