



INN

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HIRE A MERCENARY

Pay 2 gold plus an additional gold for each Mercenary that you already have, then draw 1 Mercenary card.



ICE PASS

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Take the top 3 Ice Pass cards and put them in a stack in front of you. Encounter the top card of your stack each turn until you have no cards remaining.



ICE DRAGON'S LAIR

FIGHT WITH TRAXOS (STRENGTH: 10, CRAFT: 10)

If you defeat Traxos, gain 1 Artefact card and move to the Waterfall. If you have a stand-off or are defeated, move to the Crags.