

Talisman "Special Action Die"
by BlackSimon

How to use

Print this page on label paper. Then, cut out the six symbols below and paste them on a six-sided die. Roll the new Special Action Die along with your normal movement die:

Reaper	Move the Reaper as many spaces as indicated by the movement die. Then, roll the movement die again (this time without the Special Action Die) and move your character.
Werewolf	Move the Werewolf as many spaces as indicated by the movement die (or less, if it is night and you are entering a space with a character). Then, roll the movement die again (this time without the Special Action Die) and move your character.
Dragon	Draw 1 Dragon token and resolve it's effect.
Dawn / Sunset	Flip the Timecard (The normal rule of flipping the Time Card when Event Cards are drawn is omitted).

